

SMOW HNS – WALT SCHMIT BOWLING LEAGUE RULES 2024-2025 SEASON

ORGANIZATION

- This league will be sanctioned by the USBC and will be governed by its regulations.
- The Board of Directors will consist of the 5 officers (The Executive Committee) and the 11 team Captains. A person may hold a position as an officer and a team captain but only has one vote and only one Captain per team can vote as the team Captain. A quorum for voting purposes requires nine (9) Directors to be present.
The Board of Directors will meet at least once per year to review the rules and as often as needed to consider issues that arise that may have a significant impact on the League. Rules changes will require three fourths majority vote of those present at the Board of Directors meeting held just prior to the start of the season.
- The five officers (President, Vice President, Secretary, Treasurer, and Member at Large) constitute the Executive Committee and are authorized to make decisions for the League between meetings of the full Board of Directors. Any proposed new rules to be acted upon during the season must be submitted to the League President in writing in order to be considered.
- If a position becomes open on the Executive Committee, the President can appoint a replacement, subject to the approval of the Executive Committee.
- Adding Bowlers to the Roster - It is the sole responsibility of the League Secretary to assign a bowler to a team and the League Secretary will produce the rosters of the teams at the beginning of the season.
- If a new bowler is recruited to join a specific team during the season, a request to add a player must be sent to the League Secretary, which must include all the data on the SMOW Bowler information sheet located on the website. The completed request must be received by the League Secretary by Friday at Noon, for the new bowler to be eligible to bowl on the following Tuesday.
- Each member will pay \$15 of the \$29 USBC entry fee to the Treasurer before he is eligible to compete.
- Bowling fee is \$25 per man per night. Each team is responsible for \$100 plus any money (\$20) for pacers. If a bowler is absent or if a bowler Pre-bowls, the bowler must pay those fees the NEXT time that he bowls. The bowler has primary responsibility for paying the bowling fees and the team captain has the responsibility to ensure that all fees are paid.
- If a bowler has unpaid fees at the end of the season, the unpaid fees will be deducted from the bowler's prize money. If the bowler's prize money is not sufficient to satisfy the unpaid fees, the remainder of the unpaid fees will be deducted from the team's prize money allocation.
- Bowlers are not allowed to participate if they owe the League \$50 or more.

TEAMS/PLAYERS

- Handicap will be calculated weekly on the basis of 95% of difference between individual average and 250.
- Last season's average and handicap will be used for regular members to determine wins and losses on the first night of bowling.

- A new member will bowl 3 games to establish handicap, except the average of a new bowler will be accepted if verified by other league's secretary.
- **Bowlers must bowl 15 games** to receive prize money and to participate in the playoffs.
- No team or individual can win more than one of the special prizes.
- **Pre-Bowling** - If a Bowler Prebowl, his scores must be used. Prebowling is allowed in the Playoffs.
- **Numbers of Active Bowlers per Team** – 5 minimum & 8 maximum.
- **Pacing Rules** - Bowlers are allowed to bowl as pacers when they are not scheduled to bowl. The fee for pacing is \$20 which must be included along with the weekly payment for the team. No more than 5 bowlers may bowl on each lane.
- All men assigned to a team will be members of THAT team, Captains will give each man, and the schedule of nights off. When a bowler is absent, the SCHEDULED man's average less 10 pins will be used. However it works out, the team is responsible for getting the total bowling fee to the Treasurer. Scheduled person(s) who is absent is responsible for the fee.
- Teams will forfeit if less than 2 men are present, except last night of each round. If these games influence the championship, they must be re-scheduled. A tardy bowler must be ready before teams have finished 5th frame. OPPOSING TEAM MUST BOWL AVERAGE FOR EACH GAME AND SERIES TO RECEIVE POINTS OR POINTS WILL BE UN-AWARDED.
- **Captain Responsibilities** – Captains will determine who bowls each week and will give each man a roster of scheduled bowlers for the Trimester. This schedule should be loaded onto the website.
- When less than 4 bowlers are present, the captain will decide which bowler is absent. The absent bowler's average less 10 pins will be used.
- Captains must indicate on the payment envelope the bowler who owes the \$25 bowling fee.

- Standings and Tiebreakers
 - Standings will be determined on a point basis; two per game, one for series. Tie games count for one point each, Tie series half point each. 7 points maximum per session.
 - Three Trimester winners qualify for the playoffs along with the team (Trimester winners not included) with the highest overall points for the year will be considered the wild card.
 - If a team wins two trimesters, that team gets a bye during the first week of playoffs and is automatically in the championship game.
 - If a team wins all three trimesters, they get a bye in the first week and a second wild-card team is added to the playoffs, based on highest point total for the year.
 - If teams have identical point totals for a TRIMESTER, the following applies:
 - TR1&2 winner is determined by head to head match in their next schedule night, which could be up to 10 weeks later.
 - TRI 3 tie higher pin total is tie breaker.
 - If two or more teams have identical point totals for the year (for determining WILD- CARDS), there is a one- game roll-off on the last night of the regular season (before the playoffs), right after the regular three games have been played. Handicap is the same as it was for the regular three games. An

attempt will be made to use lanes other than those used by the teams during their regular games that evening.

PLAYOFFS

- Week one playoff is Trimester 1,2,3 winners with highest points for the year becomes Seed 1, followed by seed 2 and 3.
- **Number of Bowlers in the Playoffs – 4 Bowlers in the 1st round and 5 bowlers in the Championship Game**
- If a team wins two or more trimesters, the two wild-card teams play in week one Seed 1 vs wild card. Seed 2 vs seed 3.
- Losers in the 1st round will bowl for places 3 and 4. Teams placing 5 thru 10 will bowl first week with seedings based on Tri3 point totals. The following week will use points for the entire year for seedings.
- For the championship roll-off only: 5 men bowl for each team, but no high team game or series will be awarded. All members of a team must bowl during playoffs and championship. Captains will determine who bowls and when. Individual bowlers are eligible for sweepstakes, high game and/or series. All other teams will have regular 4-man lineup.
- As a courtesy to the League Secretary scoring recaps should be COMPLETE, LEGIBLE AND NEAT, and returned to Secretary each night of bowling. In case of a malfunction, let secretary know immediately, so he can get necessary recaps.